List of Commands

!hello = “Hello (user)”

!bot = “You rang?”

@registeruser = “User registered (user)”

tableofcontents = Displays Monster Manual Table of Contents

**For monsters:** use ‘aboleth’ to display the Aboleth information; use red\_dragon\_wyrmling for Red Dragon Wyrmling information.

**For treasure rolls:** use ‘11-16treasure\_roll’ to determine challenge ratings between 11-16, for 17 and above use ‘17+treasure\_roll’.

**For gemstones:** use ‘10gpgemstones’ to determine the 10gp gemstones, you can replace the number depending on the loot.

**For art:** use ‘7500gpart’ to determine 7500 gp art loot, same as the gemstones you can replace the number.

**For Magic Item Rarity:** use ‘MIRC’ for common, ‘MIRU’ for uncommon, ‘MIRR’ for rare, ‘MIRVR’ for very rare, ‘MIRL’ for legendary.

**For dice rolls:** just use the # + d + sides of dice needed; i.e. ‘1d6’ is for 1x 6-sided dice. NOTE: there is only 1x d20 and 1x d100; if discovered that more is needed please report. This is intended for mostly advantage/disadvantage rolls, combat rolls, and whatever rolls are needed.